Train Simulator: Norfolk Southern C39-8 Loco Add-On Ativador Download [addons]

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About This Content

Take control of pure power with the latest entry to our Pro Range! Created in exacting detail and with a variety of realistic operating features, the Norfolk Southern General Electric C39-8 is a six-axle (C-C), 390,000-pound, 3,900-horsepower locomotive capable of tying onto the heaviest unit coal trains, yet also able to hustle intermodal traffic.

A member of General Electric's "Dash 8" locomotive line that featured advanced microprocessor control for efficiency and improved reliability and modular components for ease of maintenance, the C39-8 was constructed by GE from 1984 through 1987 and 161 units (including a slightly modified C39-8E model) were constructed. Far and away the largest customer for the C39-8 was Norfolk Southern, which purchased 114 C39-8s from 1984 through 1986.

The NS C39-8 as crafted by Virtual Rail Creations is an authentic re-creation of Norfolk Southern's distinctive units, which were configured to primarily operate long-hood forward with a single bi-directional control stand. The husky GEs were both powerful and resilient, and C39-8s served Norfolk Southern for a quarter-century before being retired in 2009.
The Norfolk Southern C39-8 is packed with realistic operating features, including cold-start options, a detailed and interactive

master controller and rear-of-cab control panel, working Head-of-Train and End-of-Train devices, and Pennsylvania Railroad-style cab signals. And the locomotive is provided in clean, weathered, and snow-dressed versions of the classic Norfolk Southern livery.

You want to put this big GE diesel to work, so the pack contains four career scenarios on the Train Simulator Horseshoe Curve route (route available separately). Along with the Norfolk Southern C39-8, this pack also includes a range of rolling stock, highlighted by NS's innovative Triple Crown 53-foot RoadRailers in two variations (smooth-side and ribbed), as well as modern 2-bay covered hoppers in Norfolk & Western and Southern liveries, and a Norfolk Southern 100-ton, three-bay coal hopper.

Included Scenarios

Four career scenarios for the [Horseshoe Curve Route Add-On](#) are included:

- The Hostler

- The Grinder

- Dynamic Help

- Road Railed

Please Note: [Horseshoe Curve Route Add-On](#) **is required, as a separate purchase, in order to play the scenarios featured in this add-on.**

More scenarios are available on Steam Workshop online and in-game. Train Simulator's Steam Workshop scenarios are free and easy to download, adding many more hours of exciting gameplay. With scenarios being added daily, why don't you check it out now!

[Click here for Steam Workshop scenarios.](#)

Key Features

- Norfolk Southern General Electric C39-8 in clean and weathered liveries

- Advanced operating features, including engine start-up procedures and cab signals

- Working HOT and EOT devices

- Norfolk Southern Triple Crown 53-foot RoadRailers (two versions)

- 2-bay covered hopper in Norfolk & Western and Southern Railway liveries

- Norfolk Southern 100-ton open-top hopper

- Career scenarios for the Horseshoe Curve route

- Quick Drive compatible

- Download size: 318.3 MB

Title: Train Simulator: Norfolk Southern C39-8 Loco Add-On
Genre: Simulation
Developer:
Virtual Rail Creations
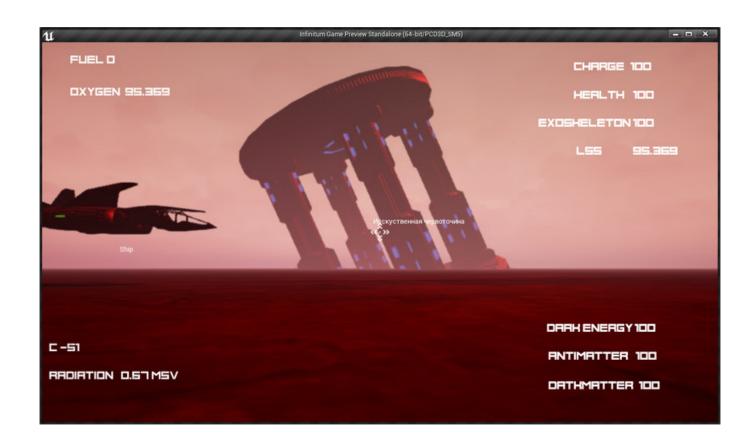Publisher:
Dovetail Games - Trains
Franchise:
Train Simulator
Release Date: 15 Mar, 2018

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English

FUEL 0

OXYGEN 95.369

CHARGE 100

HEALTH 100

EXOSKELETON 100

LSS 95.369

Искусственная червоточина
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Ship

DARK ENERGY 100

ANTIMATTER 100

DATHMATTER 100

C -51

RADIATION 0.67 MSV

Nothing exceptional,but it's overall a decent platform game,you may want to get it on sale.. It was a fun ride. It's kinda hard in some moments even on normal. The aesthetic is wonderful and robots are fun to fight once you unlock more gun combinations. Game + DLC took me 6 hours.. On the fence... wasn't a bad experience but ultimately disappointed... controls were unwieldy and not explained clearly, a lot of the assets are too dark to see clearly, I liked the content that was there... but after about 30 mins of trying to figure out the controls followed by an hour or so of play it was over and I was told to wait for a next episode that will probably never exist given how aggressively they're marketing their new game... it's not expensive, I don't feel like I lost money... just disappointed that I wasted so much time trying to get it working only to be over so quickly with some clever ideas not developed to their full potential.. where's my iron set. Very cheap game + I had -60% sale. Great soundtrack, amazing graphics and it is very addictive, but I finished this game in 2hours.

Don't work with 4K and full screen. Can't click menu items.
Obviously starts in full screen - no resolution options.

. this game does not load worlds for me i just bought it, money wasted if you ask me...
I know i wont get a refund because you never do . but i want one if i can get it.. you must have this pack. Phenomenal...
absolutely phenomenal.....

This new campaign (once the fabled 'orc campaign') was worth every moment of the wait. DarkGod has produced a roguelike masterpiece once again.

Cannot recommend this expansion highly enough... loved every single encounter, difficulty curve was brilliant - constantly felt at the limit of my characters abilities and one tiny mistake away from death, slightly increased pacing over the main campaign suited my tastes very well, and the final battle was epic beyond belief... my first win ended with an astonishing charge across a flame filled room, barely clinging to life and critical hitting the boss to win!

All hail our Dark Lord !!. My Specs: AMD FX8320/16 Gigs RAM/GTX 1070

Good start to a dinosaur island survival game. It is barebones as others said and has some bugs and texture issues but overall my first play was enjoyable in a Cry Engine world. I would not buy this unless you really want to support it. It does not need negative reviews. It needs feedback and cash so it can grow as fast as possible. The idea is a solid one so it really just needs support to help it along.

Link to screenshots:

http://steamcommunity.com/id/mercury7elite/screenshots/?appid=555400&sort=newestfirst&browsefilter=myfiles&view=imagewall. i'm liking these puzzles!

there's definitely a decent amount of content and it's worth the price. Since this game is early acccess, the review is about its current state. (However, so far the game got better and better with each new update!!)

When my characterI first logged into the net of >\/\/:System.Hack I was just amazed how well this cyberspace worked for me. The game is also a lot of fun, accessing the systems and performing various tasks like cracking the access codes to a node via a real well-made and fun mini-game and 1:1 battles vs different intrusion countermeasure (IC) codes ranging from simple block programs to pretty difficult battle codes. So far I did only see a fraction of the IC variants, so I am eager to explore more of the net.

The game also has player stats in virtual combat and stealth, cryptology and programming. The latter is fun because it allows the player to create new programs for the character. For this an quite amazing script-like language is already in place.

The player-base is very active and seeing the development of the game first hand is a quite welcome experience. The developers are in close contact with the community and listen to the bug reports and suggestions. When writing this review I own this game less than a week, but there have already been a number of updates.

I fully recommend the game to anyone in love with cyberpunk\/sci-fi hacking games and anyone who always wanted to see the matrix in first person.. Great type of board game but idk about it being on computer/ More thought could have been added to this one instead of porting it straight from the app.. Obtuse and illogical puzzles, pixel hunting, lots of backtracking, terrible UI and repetitive sound effects and commentaries.
This game showcases all of the bad gameplay mechanics the adventure game genre left behind years ago.. RPG-makerMV game with, in the beginning a bit boring and sometimes distracting,
but at the end absolutely coherent story line.
The story is told from the perspective of all five main characters, and evolves relatively slow.
Still a good RPG-maker game. Playtime to 100% it, two hours.

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